

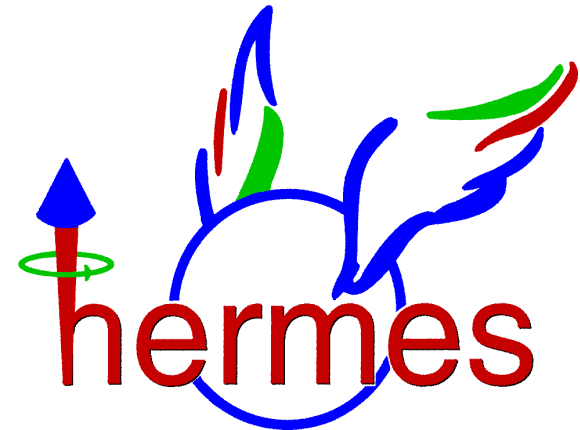
RecoilUtils

A ROOT based Analysis Framework for the
HERMES Recoil Detector

Andreas Mussgiller

II. Physikalisches Institut

**Friedrich-Alexander-Universität
Erlangen-Nürnberg**



bmb+f - Förderschwerpunkt

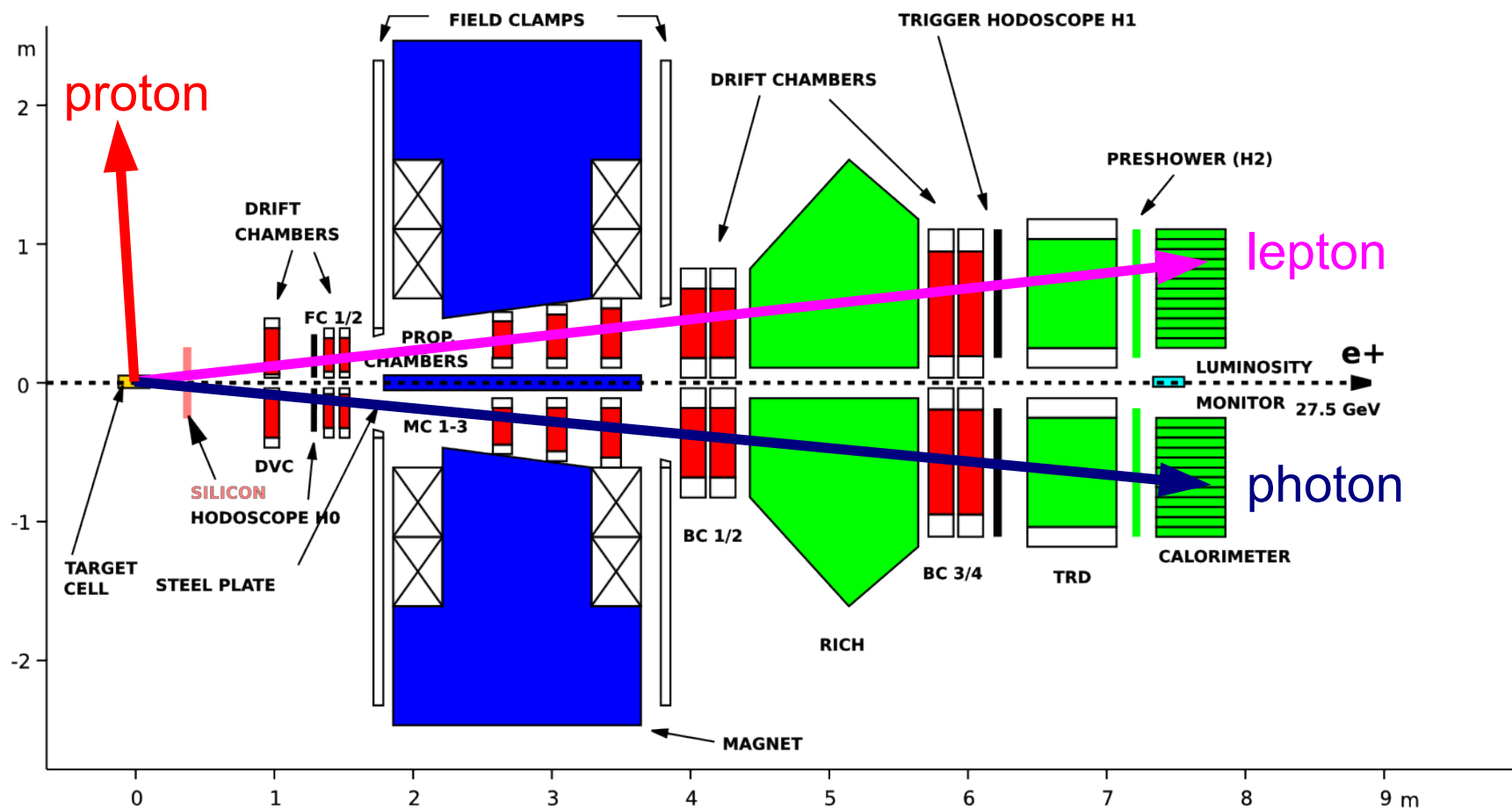
HERMES

Großgeräte der physikalischen
Grundlagenforschung

DESY IT Seminar, 26/11/07

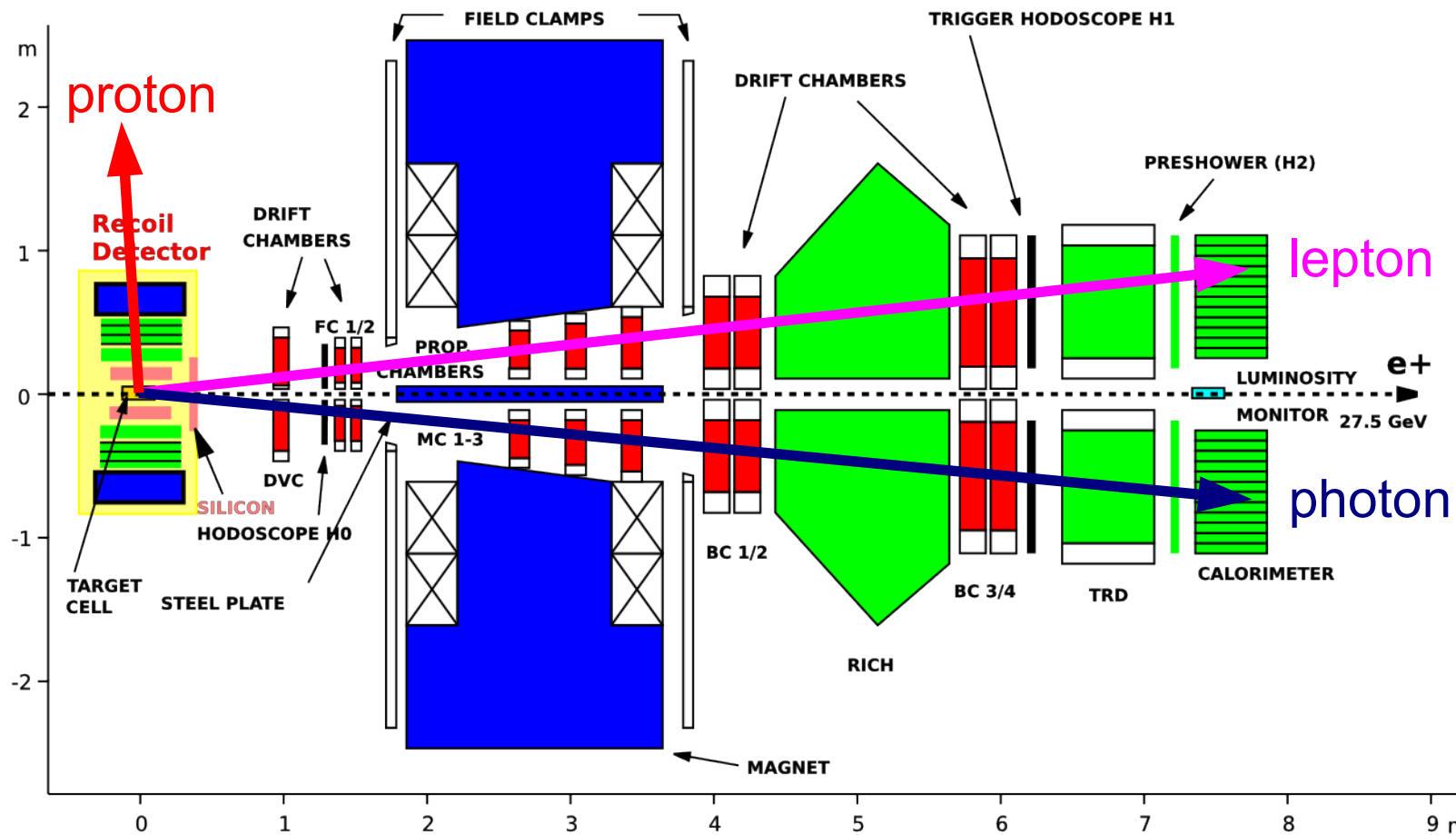
- The HERMES Recoil Detector
- General Idea
- A brief Project Overview
- Selected Features
 - uDST Framework
 - Cut Management
 - Event Display
- Summary and Future Plans

DVCS at HERMES



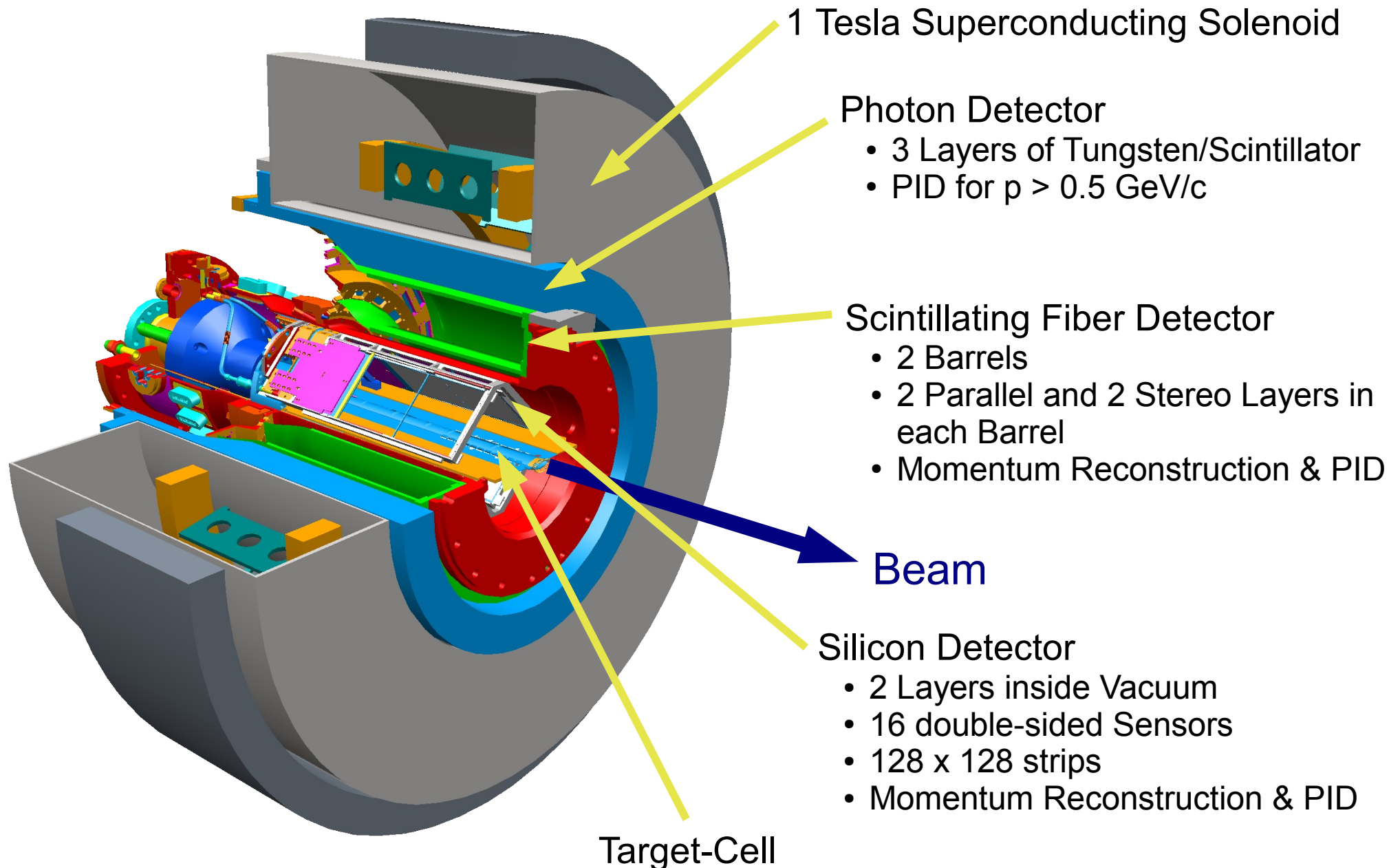
- Deeply virtual Compton scattering
- Recoiling proton undetected
- Process identified via missing mass
- About 15% background

DVCS at HERMES with Recoil Detector



- Recoiling proton detected
- Reduces background to about 1%

The HERMES Recoil Detector



Motivation

- Installed December 2005
- Start of Data taking February 2006
- Commissioning of detector components
 - Fiber tracker finished in February 2006
 - Silicon detector finished in September 2006



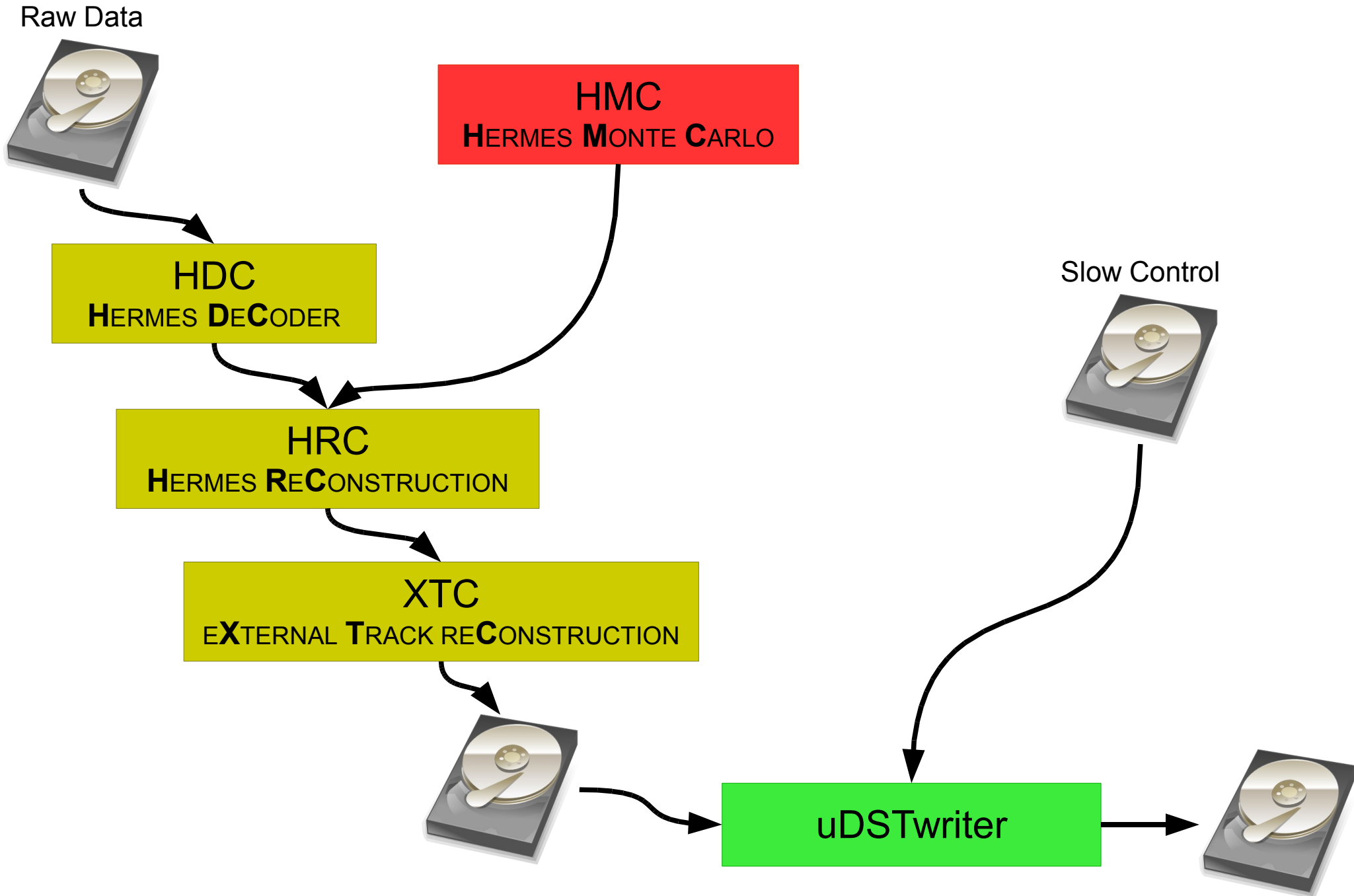
- Understand the detectors:
- Noise
 - Common mode
 - Correlations
 - ...
 - Lots of plots to produce
 - Many ideas



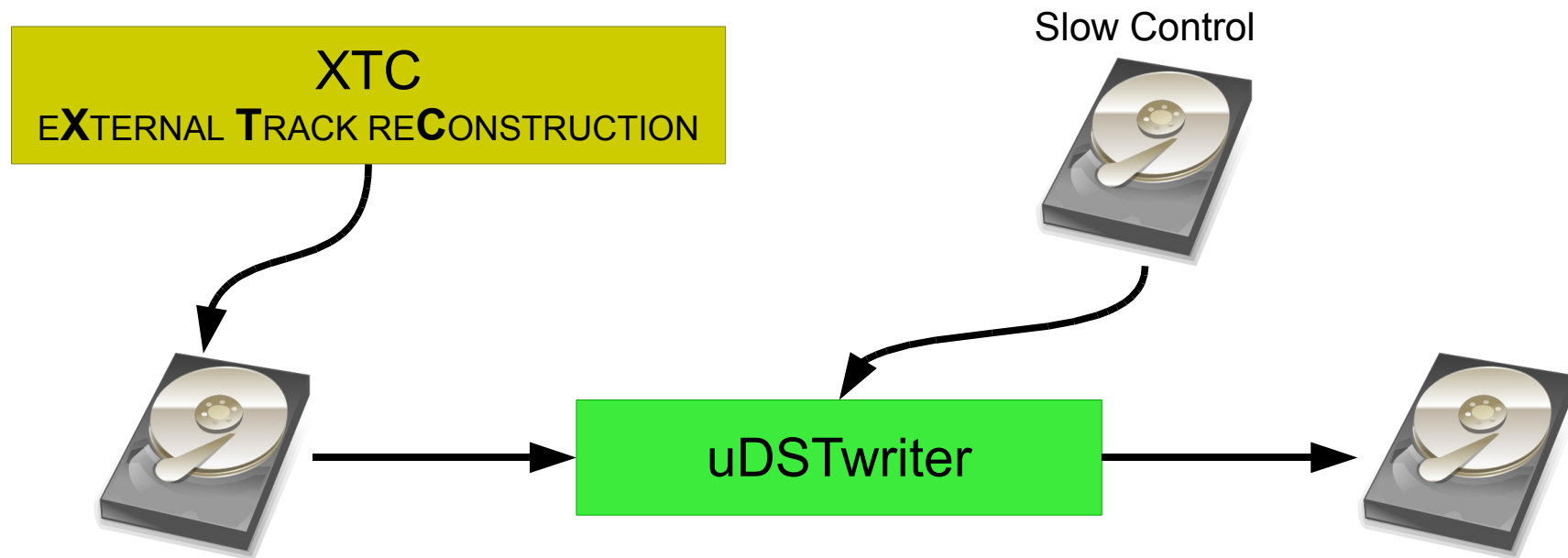
- A flexible and modular analysis framework**
- that uses many nice ROOT features
 - not too complicated

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HERMES Data Production Chain



HERMES Data Production Chain



- Stored in ADAMO format
- Contains
 - Raw Data
 - Clusters
 - Spacepoints
 - Recoil Tracks
 - HERMES Tracks
- Used for detector studies

- Stored in ADAMO format
- Contains only reduced data
 - Clusters
 - Tracks
 - Slow Control
- Used for physics analysis

A Bit of ADAMO

- Based on Entity-Relationship Model
 - Entities with fixed number of attributes
 - Relationships between entities

PinK Table Browser <3>

Desk Table Help

rdTr2Sp (54 of 54 rows)

ID	rdSpacePoint	rdTrack
10	10	1
11	11	1
12	6	2
13	12	2
14	8	2
15	9	2
16	10	2
17	11	2
18	6	3
19	13	3
20	8	3
21	9	3

PinK Table Browser <2>

Desk Table Help

rdSpacePoint (15 of 15 rows)

ID	rX	rY	rZ
3	4.06297	-20.3141	20.3936
4	8.71639	18.8794	20.3936
5	20.5827	-8.40068	20.3936
6	-10.5598	3.78467	26.8593
7	-17.4959	6.36436	28.0496
8	-21.5349	4.7932	21.0621
9	-20.8215	5.45132	31.7621
10	-21.5611	8.17802	24.1738
11	-22.812	3.1399	29.1422
12	-17.6853	5.81733	31.3485
13	-17.7973	5.46507	33.3984
14	-7.52286	2.74903	24.6603

PinK Table Browser

Desk Table Help

rdTrack (8 of 8 rows)

ID	iEvent	rEnergy	rTheta	rPhi	rVertex[1]	rVertex[2]
1	98630570	2.372	1.411	2.805	0	0
2	98630570	-0.493	1.026	2.758	0	0
3	98630570	-0.322	0.847	2.728	0	0
4	98630570	0.027	0.864	3.766	-2.89143	4.01193
5	98630570	-0.367	1.025	2.721	-0.104264	-0.233192
6	98630570	-0.212	0.844	2.633	-0.326619	-0.585466
7	98630570	-0.542	1.005	2.764	0	0
8	98630570	-0.345	0.890	2.745	0	0

The General Idea

- Each ADAMO table represented by a class
 - rdTrack \longrightarrow TrdTrack
 - rdSpacePoint \longrightarrow TrdSpacePoint
- Relationships between tables handled by pointers, TRef and TRefArray
 - All ADAMO navigations done in common code (ADAMO to ROOT interface)
 - Let ROOT do the rest
- Analysis done via hierarchy of *Analysis Modules*
 - Common modules for standard tasks (raw histos etc)
 - A specific analysis module for each dedicated study
 - Modules can be used by everyone

The General Idea

```
class TrdTrack : public TAdamoRow
{
public:
    TrdTrack();
    virtual ~TrdTrack();

    ...

    void          AddSpacePoint(TrdSpacePoint * hit);
    Int_t         GetNSpacePoints() const { return fNSpacePoints; }
    TrdSpacePoint * GetSpacePoint(Int_t idx) const;

    ...

    // Number of spacepoints used in this track
    Int_t         fNSpacePoints;
    // Array of references to spacepoints
    TRefArray     fSpacePoints;

    ClassDef(TrdTrack, 4);
};
```

```
class TrdSpacePoint : public TAdamoRow
{
public:
    TrdSpacePoint();
    virtual ~TrdSpacePoint();

    ...

    void          AddTrack(TrdTrack * track);
    Int_t         GetNTracks() { return fNTracks; }
    TrdTrack *    GetTrack(Int_t idx);

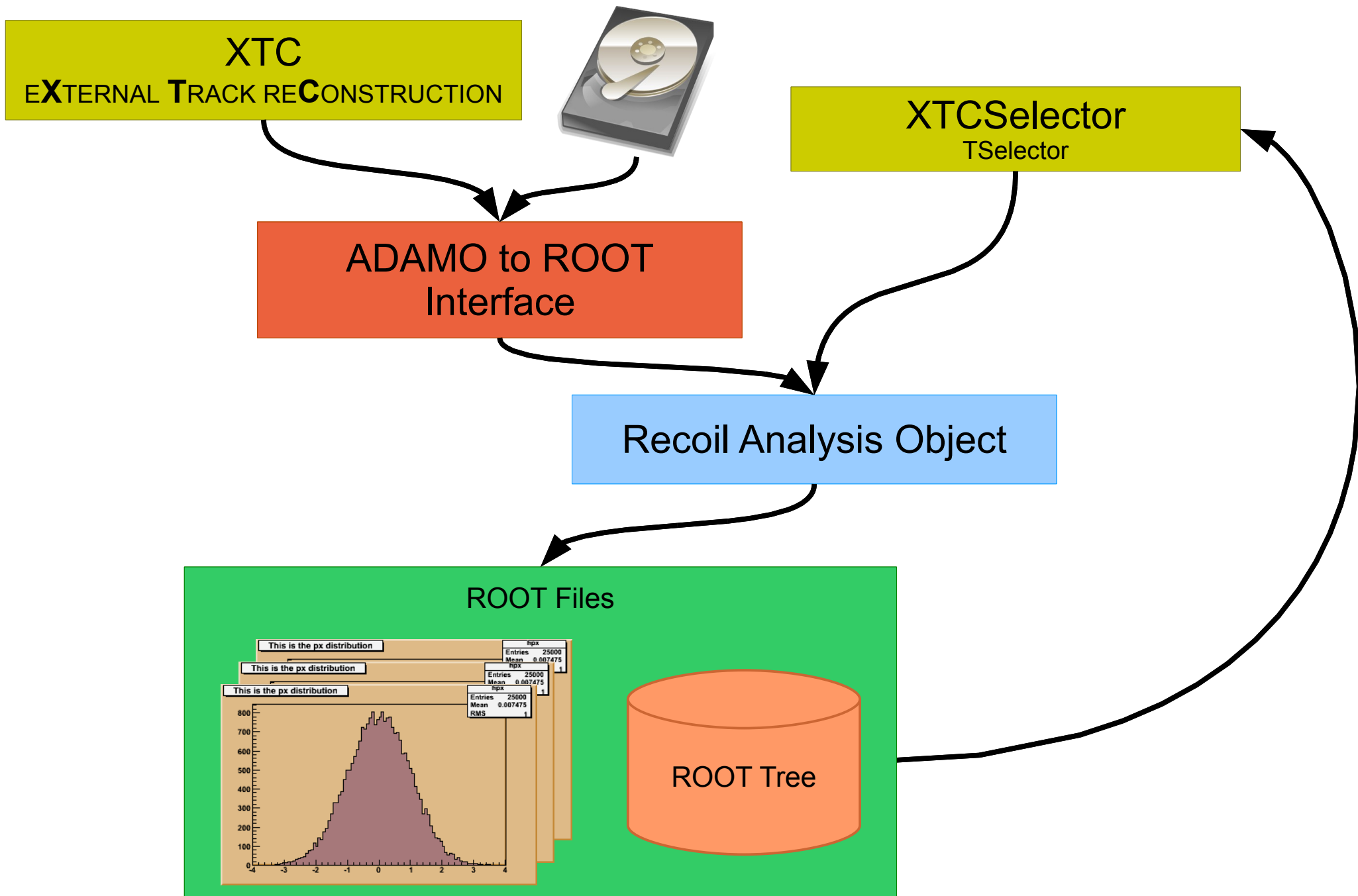
    ...

    // Number of tracks through spacepoint
    Int_t         fNTracks;
    // Array of references to tracks
    TRefArray     fTracks;

    ClassDef(TrdSpacePoint, 3);
};
```

- A Track knows from which spacepoints it is made of
- A Spacepoint knows which tracks it belongs to
- Member functions provide “navigation”
 - From track to spacepoints
 - From spacepoint to tracks

The General Idea



The Recoil Analysis Object

- Handles processing of *Analysis Modules* (*RecoilAnalyzer*)
- Provides access to data (tracks, clusters, ...)
- Takes care of output
 - One output file with histos and cuts in directory structure
 - Optional second file with a ROOT Tree
 - Common interface to tree

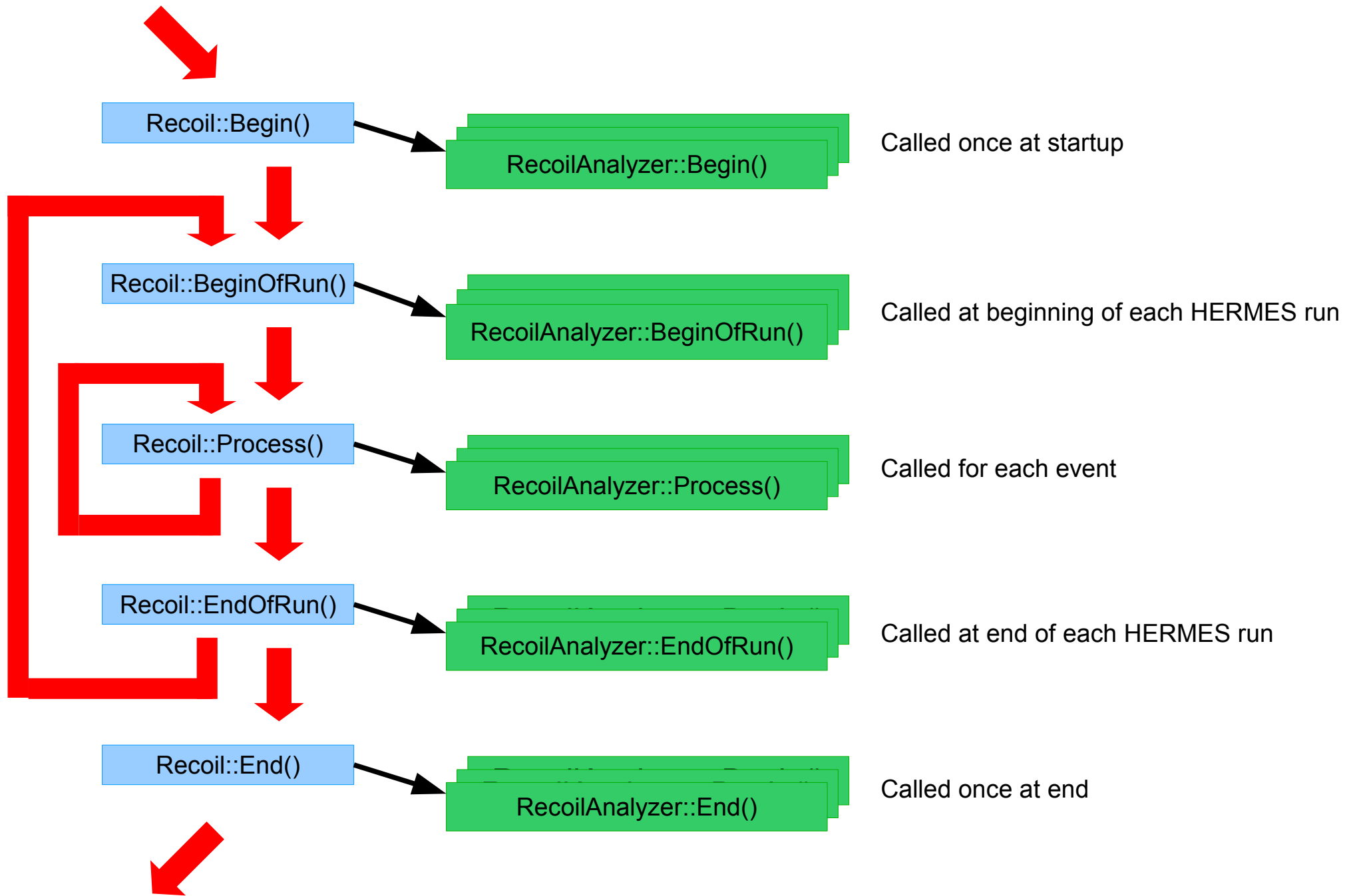
```
void AnaInit()  
{  
    Recoil::Get("DemoAnalysis");  
  
    gRecoil->RegisterAnalyzer("ClassName", "Name", "Option");  
    gRecoil->RegisterAnalyzer("SomeOtherClass", "Name", "Option");  
    ...  
    gRecoil->RegisterAnalyzer("Filename.C", "OtherName", "Option");  
}
```

Create Recoil Analysis Object

Create and register
Analysis Modules via
class name, name and
an option string

- Allows multiple *Analysis Modules* of the same type
- Modules identified via class name and name
- Option string can be used to control module behavior
- Modules can be compiled at run-time

Eventloop

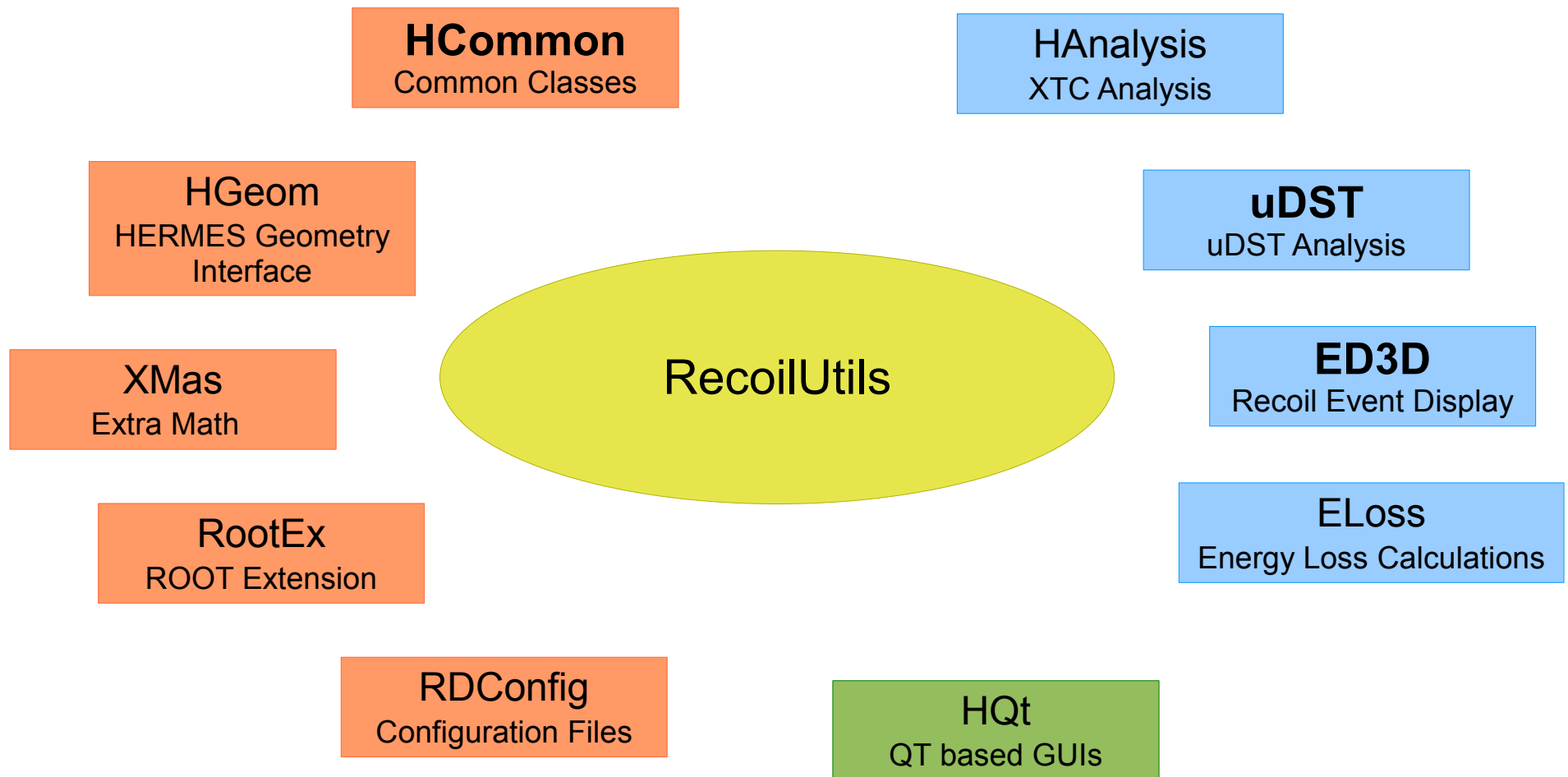


Analysis Modules

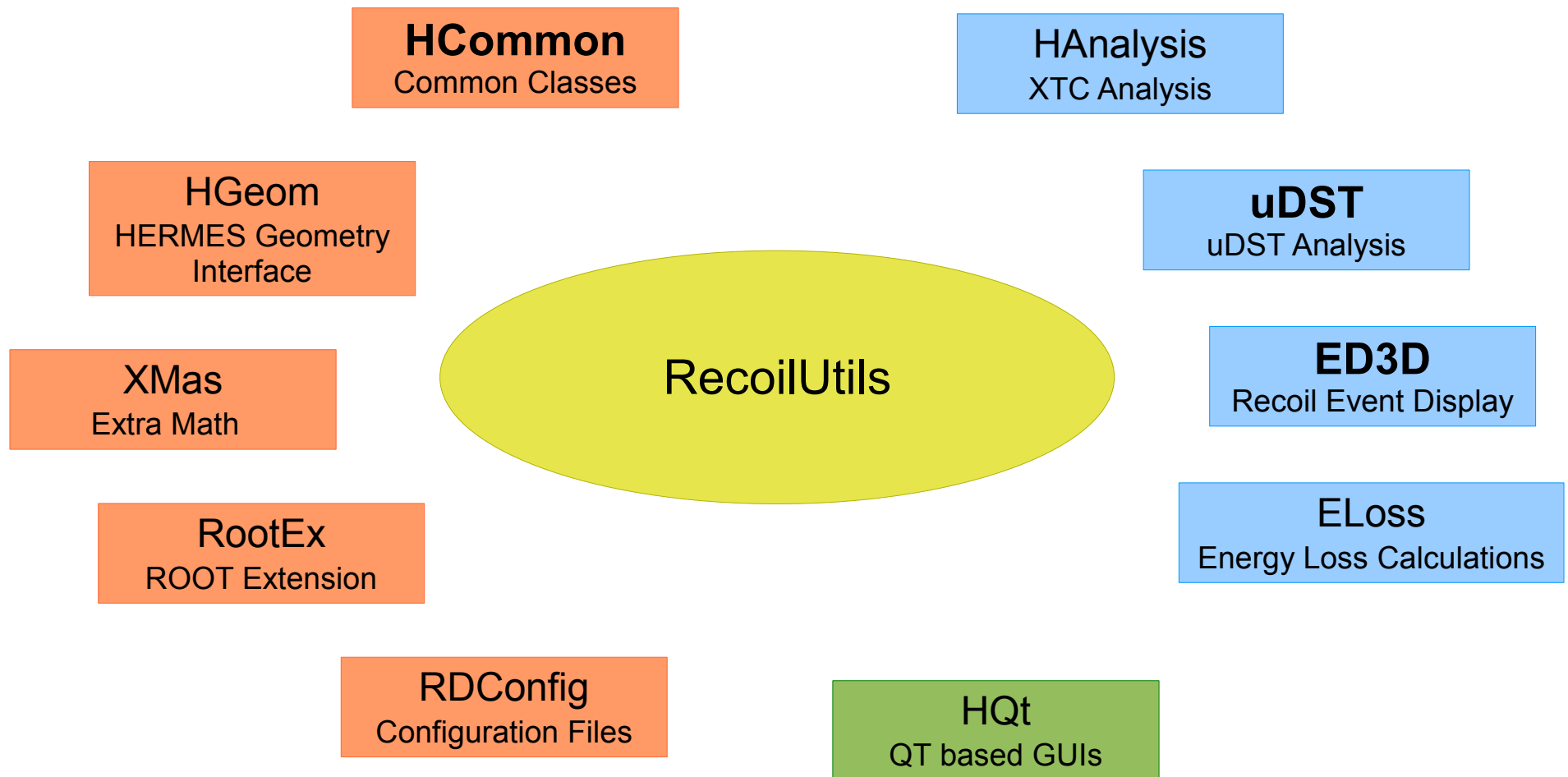
- Can/Must implement
 - *Begin()*
 - Create histos etc.
 - Add branches to output tree
 - Create slave analysis modules
 - *BeginOfRun()*
 - *Process()*
 - Analysis of data is done here
 - *EndOfRun()*
 - *End()*
 - e.g. fit histos
- Registered with the analysis object
 - Processed for each event
- Slave module of another analysis module
 - Processed on demand

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RecoilUtils Overview



RecoilUtils Overview



865
85000
319

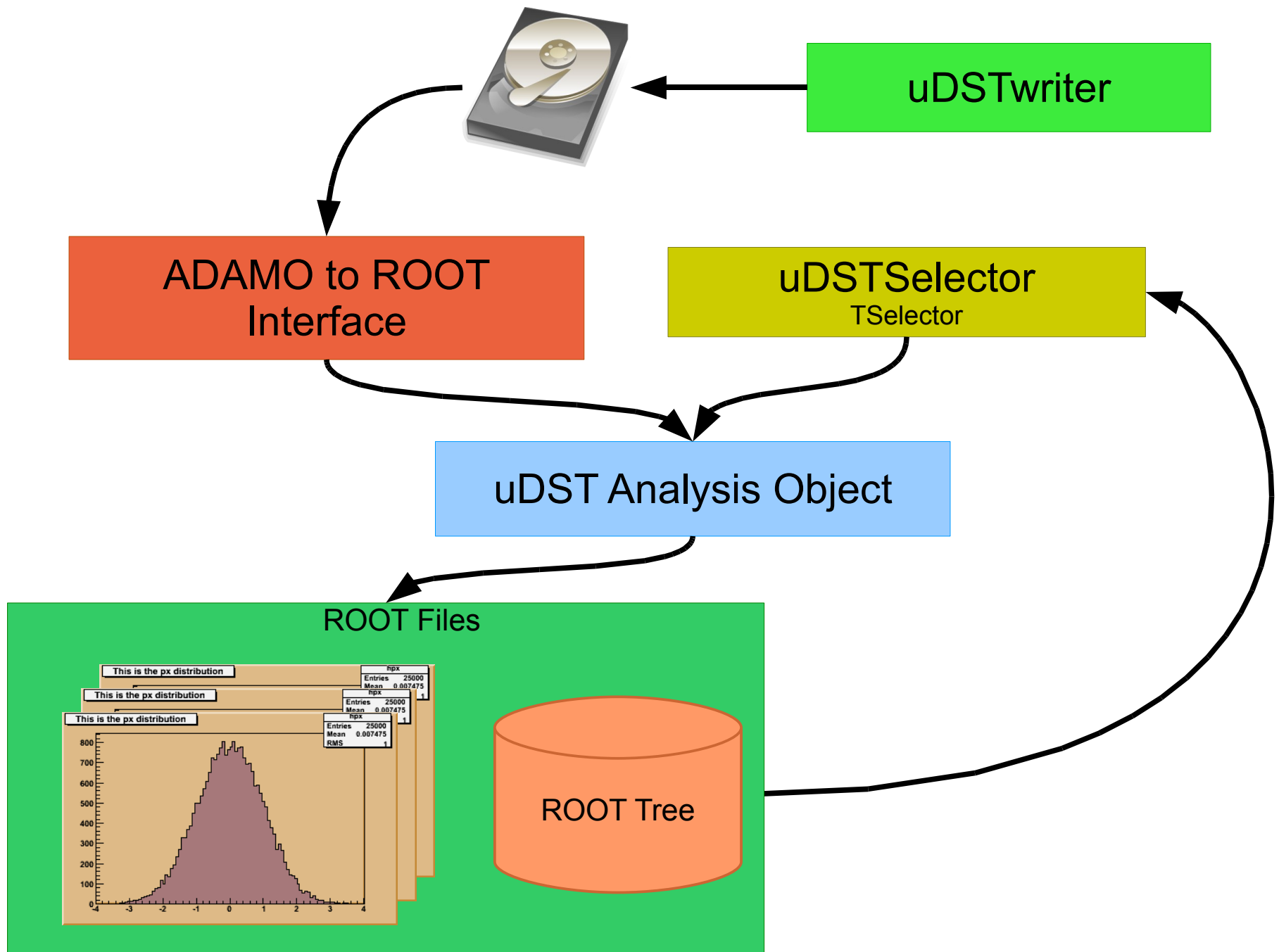
source files
lines of code
classes

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The uDST Framework

- Used for physics analysis
- Very similar to XTC framework
 - Main analysis object is called *uDST*
 - Analysis modules derived from *uDSTAnalyzer*
- But...
 - uDSTs contain only stripped information (no raw data and hits)
 - uDSTs contain slow control information
 - Data is split into bursts (10 s)

The uDST Framework



The uDST Framework

- Additional methods in *uDSTAnalyzer*
 - *BeginOfBurst()*
 - *EndOfBurst()*
- Certain bursts may be skipped due to data quality
- Introduce burst selector base class *uDSTVBurstSelect*
- Burst selector must implement *IsGoodBurst()*
 - Burst selector is processed at beginning of each burst
 - Burst is skipped if *IsGoodBurst()* returns *false*

```
void AnaInit()
{
    uDST::Get("uDSTDemo");

    guDST->RegisterBurstSelect("ClassName", "Name", "Option");

    guDST->RegisterAnalyzer("ClassName", "Name", "Option");
    ...
}
```

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Cut Management

- Analysis modules can be used by different people
 - Different analyzers might want / try different cuts
- Cuts must not be hidden somewhere in the code
 - Documentation
 - Transparency
- Values of cuts should not be hard-coded
- Using a different set of cuts should work without recompiling the code

Cut Management

- All cuts declared in header files of analysis modules
- Substitute “basic” types by corresponding cut classes
 - $Double_t \longrightarrow THCutD$
 - $Int_t \longrightarrow THCutI$
 - $TF1 \longrightarrow THCutF1$
- Cut classes provide all methods and operators known from “basic” types
- Set default values for cuts in constructor of analysis module
- At startup: analysis modules register cuts with a cut manager (TCutManager)

TCutManager

- TCutManager stores cuts in folders
- Cuts are identified by
 - Name and type of the cut
 - Name of the analysis module
 - Classname of the analysis module
 - Path in analysis module hierarchy
- Provides XML IO
 - All cuts with value and description in one file
 - Cuts can be loaded at startup
- Allows multiple analysis modules of same type but with different cuts

Cut Management – An Example

DemoModule.h

```
class DemoModule : public RecoilAnalyzer
{
public:
    DemoModule(const char * name, const char * option);
    virtual ~DemoModule();

    virtual void    Process();
    ...

protected:

    THCutD          DemoDoubleCut; // Demo1
    THCutI          DemoIntCut[2]; // Demo2

    ClassDef(DemoModule, 0)
};
```

DemoModule.C

```
DemoModule::DemoModule(const char * name, const char * option)
    :RecoilAnalyzer(name, option)
{
    DemoDoubleCut = 3.75;
    DemoIntCut[0] = -12;
    DemoIntCut[1] = -13;
}

...

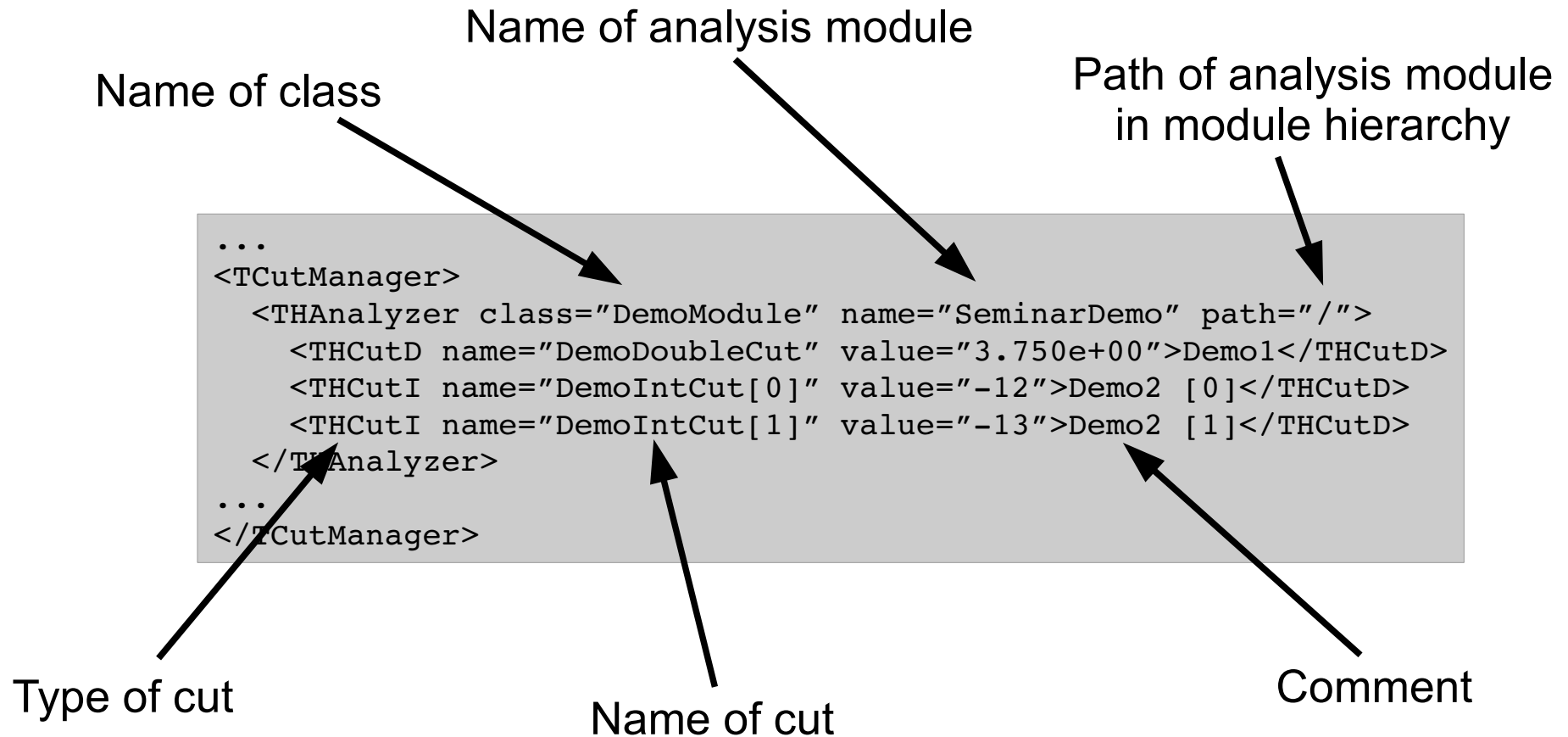
void DemoModule::Process()
{
    if (DemoDoubleCut>2.5)
        do something


    ...
}
```

```
void AnaInit()
{
    Recoil::Get("DesyITSeminarDemo");

    gRecoil->RegisterAnalyzer("DemoModule", "SeminarDemo", "no option for now");
}
```

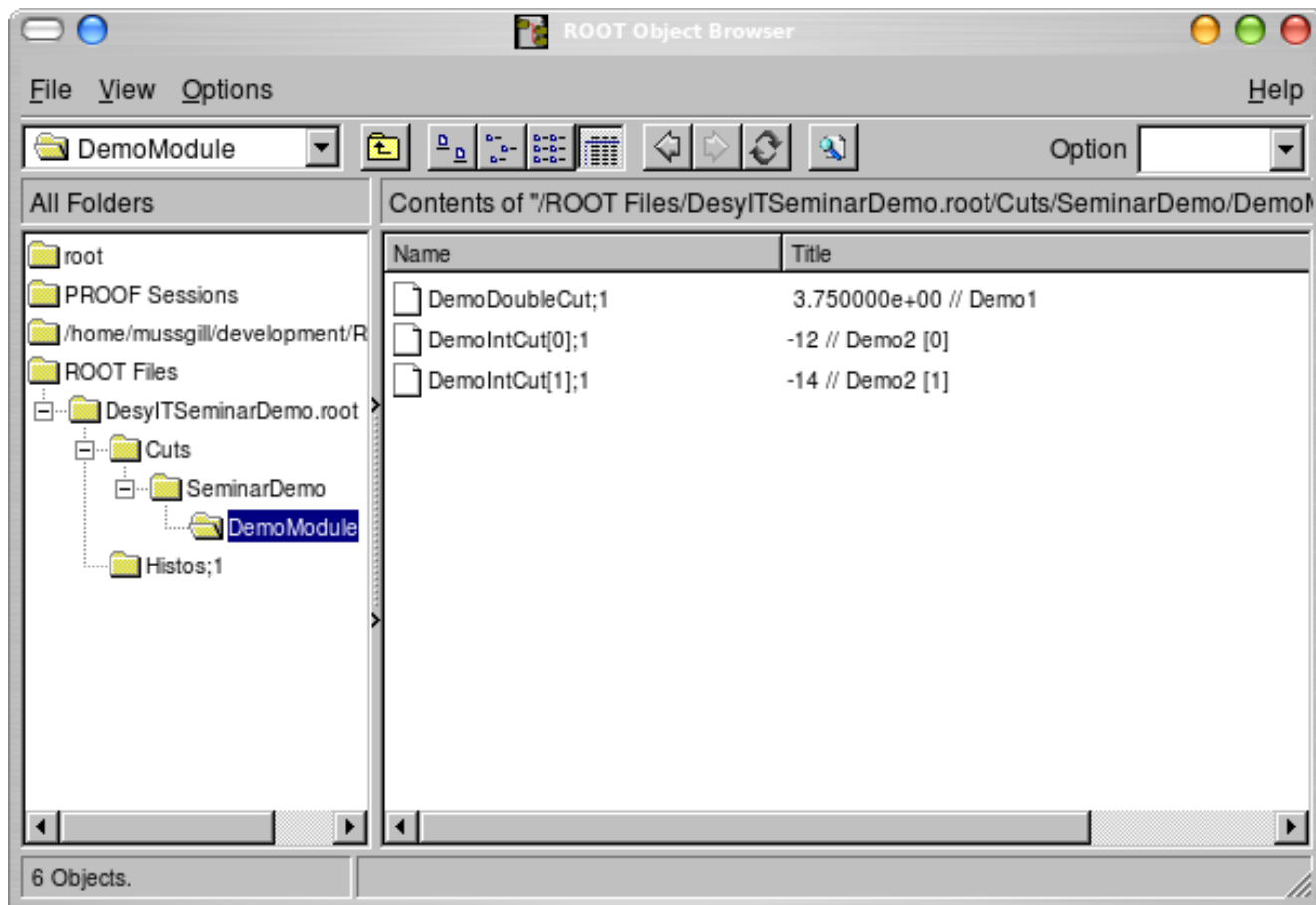
Cut Management – An Example XML File



- Analysis module header file used for documentation of cuts
- Dictionary provides all information during run-time
 - Type of cut
 - Name of cut
 - Comment  Documentation

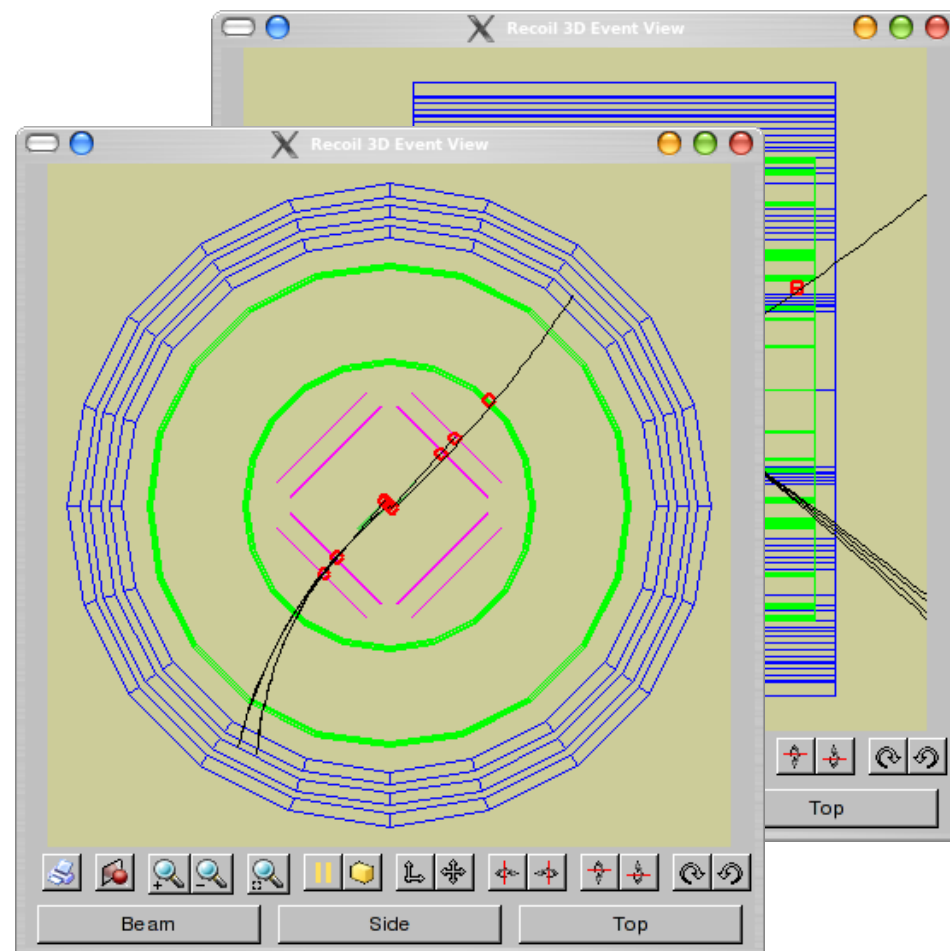
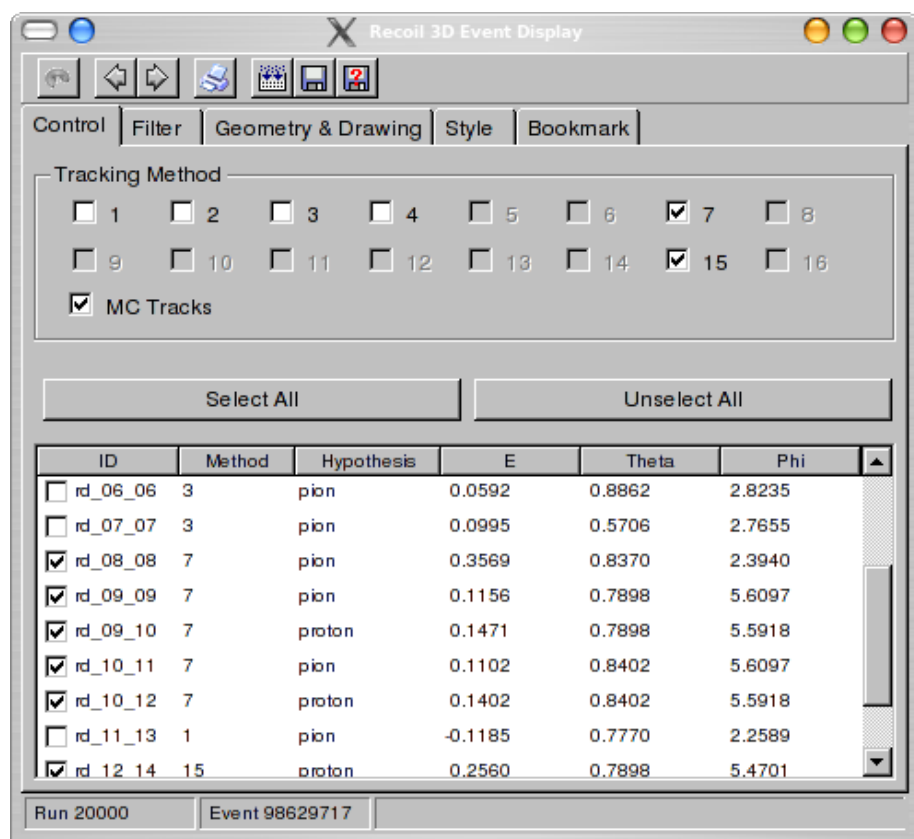
Cut Management

- All cuts are saved to output root file
 - With directory structure
 - Cuts are “browseable”



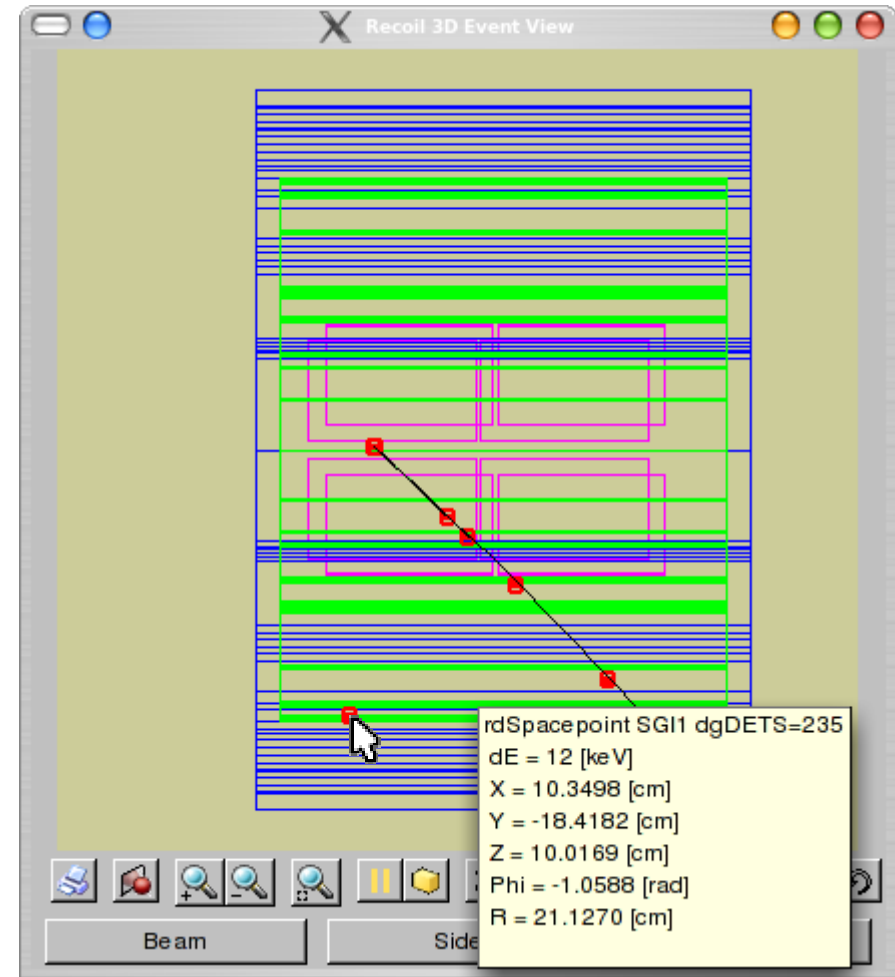
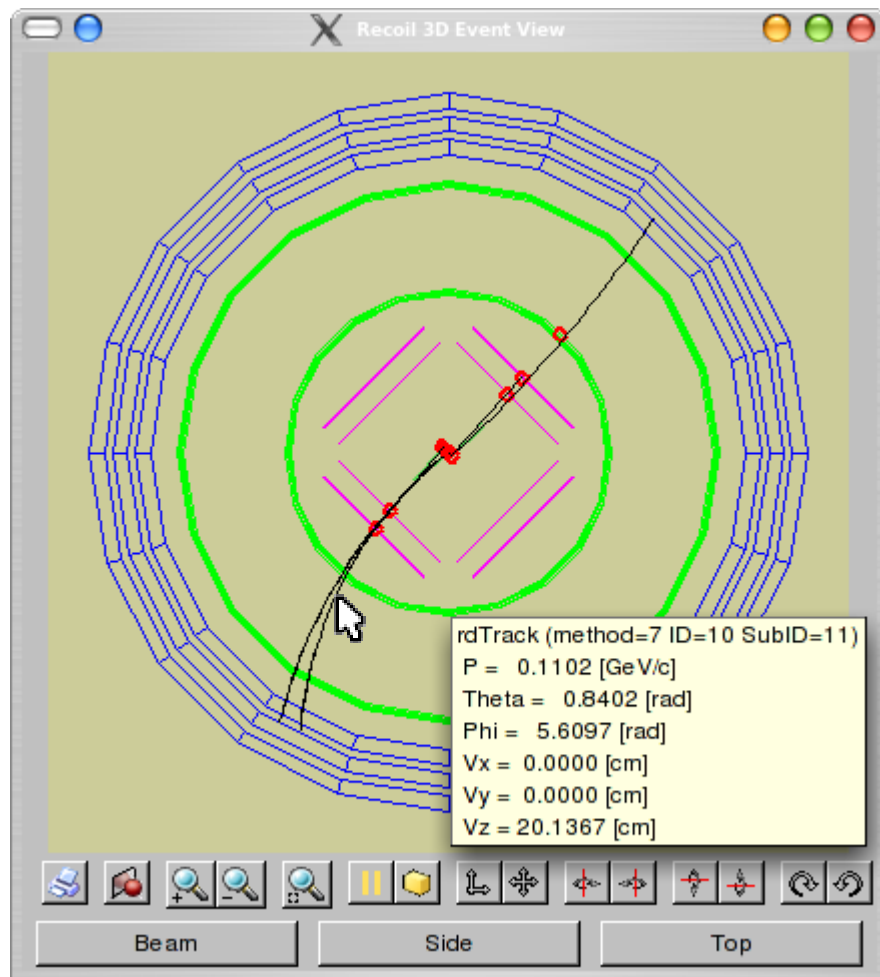
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ED3D – The Recoil Event Display



- Uses ROOT GUI classes and TGeoManager
- Allows multiple independent 3D views
- Tooltip information for selected tracks and spacepoints
- Filter on track and event parameter
- Bookmarks

ED3D – Tooltips



- Tracks and spacepoints are “selectable”
- Tooltips show basic information
 - Tracks: Momentum, Angles and Vertex
 - Spacepoints: Energy and Position

ED3D – Event Info View

The image shows two windows from the Recoil 3D software. The left window, titled "Recoil 3D Event View", displays a 3D visualization of detector layers (blue and green) with a track (black line with red squares) passing through them. A tooltip is visible over a selected spacepoint, showing its energy and coordinates. The right window, titled "Recoil 3D Event Info", displays detailed information for the selected track and spacepoint.

rdSpacePoint (SGI1 ID=8)

```
=====
X      = 10.3498 [cm]
Y      = -18.4182 [cm]
Z      = 10.0169 [cm]
R      = 21.1270 [cm]
Phi    = 5.2243 [rad]
dE     = 0.0129 [MeV]
nClusters = 2
=====
```

rdTrack (method=7 ID=19)

```
=====
P      = 0.2875 [GeV/c]
Theta = 0.9403 [rad]
Phi    = 5.3766 [rad]
=====
```

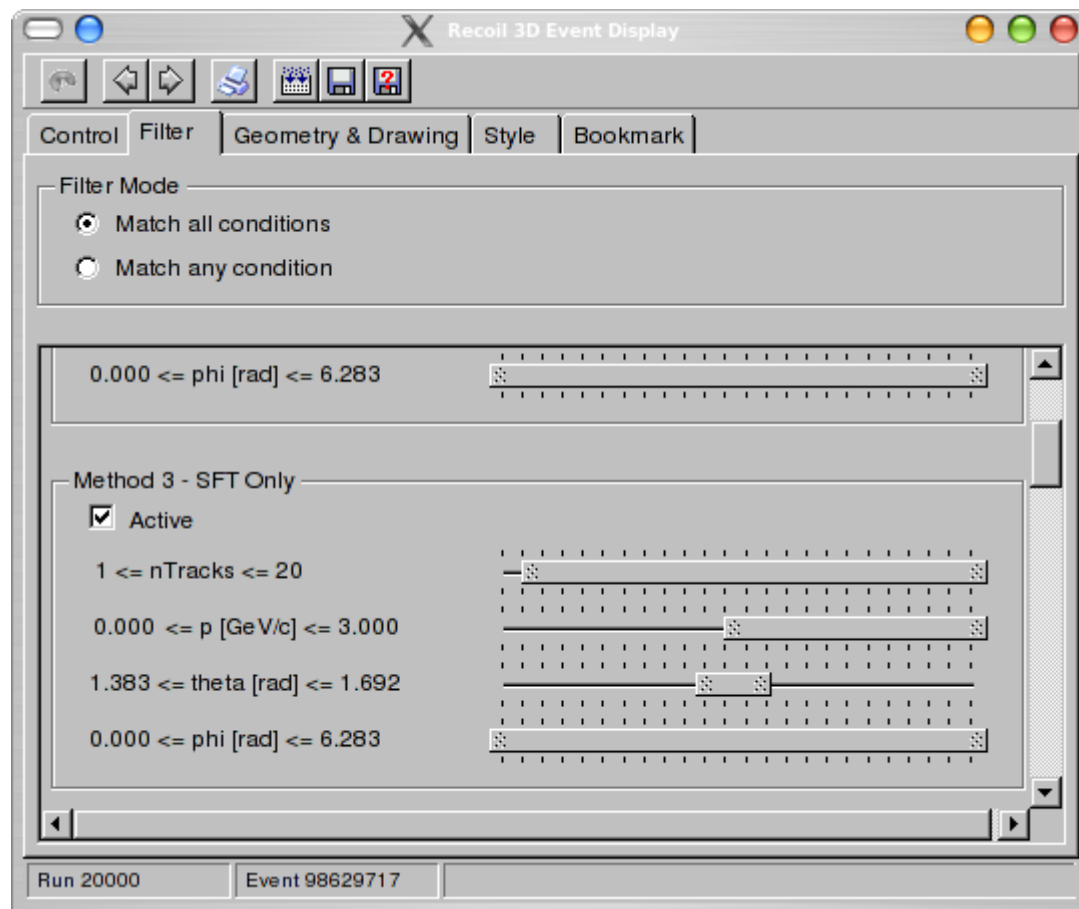
Spacepoints:

ID	X [cm]	Y [cm]	Z [cm]	R [cm]	Phi [rad]	dE [MeV]		
0	Vertex	0.1631	0.1182	11.5691	0.2014	0.0000		
1	SI11	21	3.4067	-4.6587	15.7692	5.7714	5.3438	0.4141
2	SI01	22	4.2730	-6.0505	16.9884	7.4072	5.3273	0.1489
3	SF11	6	6.1992	-9.3489	19.7808	11.2175	5.2979	0.9988
4	SF01	10	9.5561	-15.9778	25.0531	18.6175	5.2514	1.6392
* 5	SGI1	8	10.3498	-18.4182	10.0169	21.1270	5.2243	0.0129
6	SGI1	11	11.4179	-19.4433	28.4765	22.5480	5.2434	2.4641

Beam Side

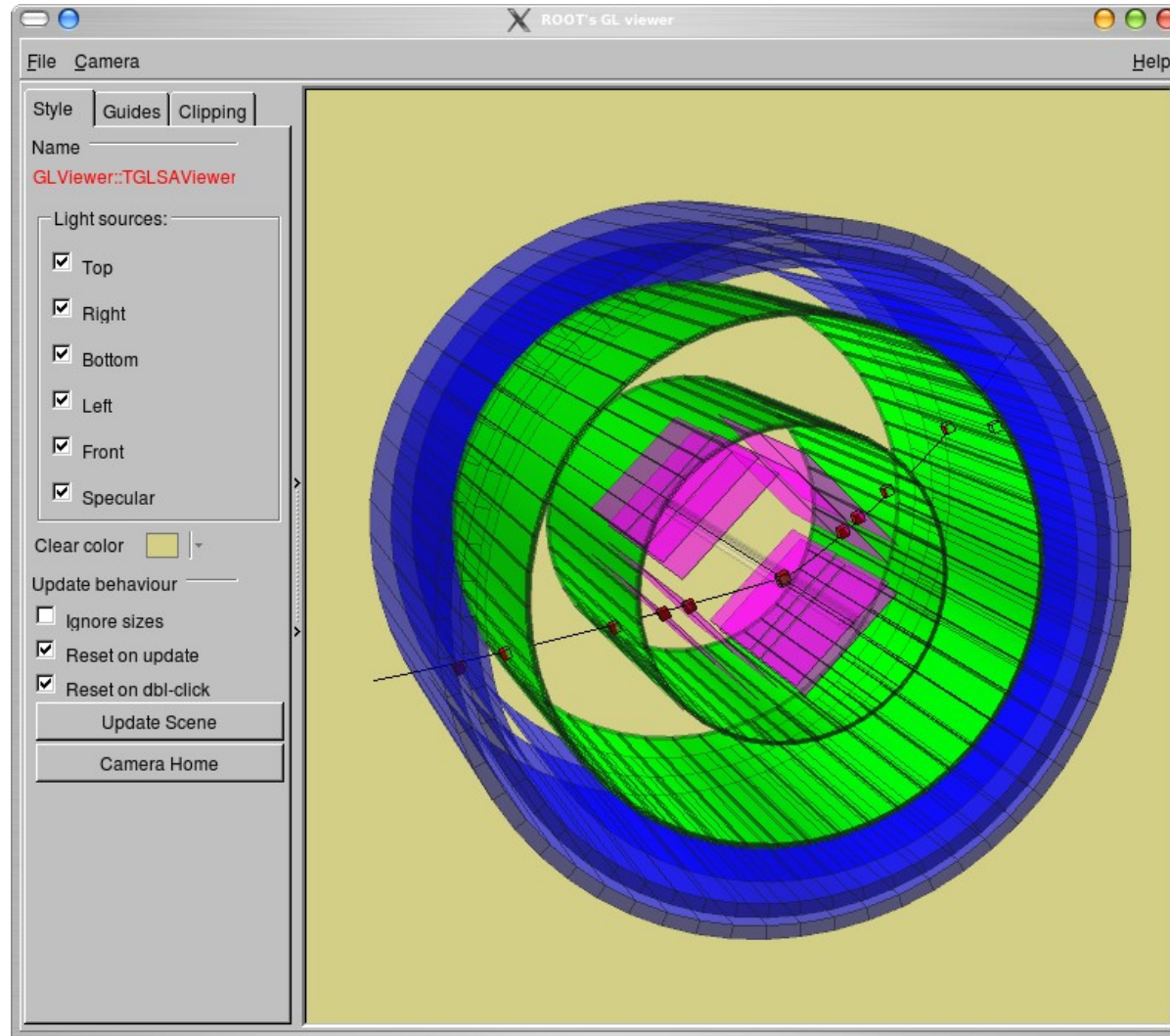
- Event information is printed in an extra window
- For a “selected” track all spacepoints with energies and coordinates are shown
- For a “selected” spacepoint all associated tracks are shown

ED3D – Track Filter



- Display only tracks/events that fulfill certain conditions
- Extendable by *user filters*
 - Code will be compiled on startup of event display
 - Filters will appear in GUI

ED3D – OpenGL View



- Uses ROOT's standard OpenGL viewer
- Tracks and spacepoints are not selectable

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Summary and Future Plans

- XTC Framework
 - well tested
 - heavily used
- uDST Framework
 - needs a bit more testing
 - first DVCS analysis is currently done

- Geant4
 - offers different low energy models (interesting for Silicon Detector)
- uDST Framework
 - need more tested analysis modules

Get more people to use the software